

Short FAQs about USB Capture (Plus)

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1. Do I need to install a driver for the USB Capture (Plus) cards? Which operating systems are they compatible with?

No driver needs to be installed. USB Capture (Plus) cards are plug-and-play devices. They are compatible with Windows, Mac, Linux and Chrome OS.

2. Are USB Capture (Plus) cards compatible with the USB 2.0 interface?

Yes. However, since USB 2.0 has a limited bandwidth compared with USB 3.0 (0.48Gbps vs 5Gbps), USB 2.0 cannot guarantee the quality for signals of high frame rates or high resolutions. For example, to capture 1080p60fps or 4Kp30 video signals, you must use USB 3.0.

3. What is the maximum frame rate when USB Capture HDMI/SDI 4K Plus cards capture 4K videos?

USB Capture HDMI/SDI 4K Plus cards can capture at up to 30fps when capturing 4K (3840x2160 NV12) videos.

4. Can multiple USB Capture (Plus) cards be connected to one computer?

Yes. However, you need to make sure that each card is connected to an independent USB 3.0 extensible host controller, so that sufficient bandwidth can be guaranteed. You can check the number of independent USB 3.0 extensible host controllers available on your computer in device management.

5. Can USB Capture (Plus) cards capture the signals output by phones or tablets?

Yes. You can use a Lightning-to-HDMI cable to connect iOS devices and an MHL cable to connect Android devices with the cards.

6. Can USB Capture (Plus) cards capture 8-channel audio signals?

USB Capture (Plus) cards support input of 8-channel audio signals and capture two channels.

7. Which software is USB Capture (Plus) cards compatible with? Can they be used by multiple software simultaneously?

USB Capture (Plus) cards are compatible with mainstream software like vMix, OBS, XSplit Broadcaster, and major meeting software like Zoom, Skype, Microsoft Teams, WeChat, Tencent Meeting, DingTalk.

USB Capture (Plus) cards support only single-stream capturing, so they cannot be used by multiple applications simultaneously.

